

PLAN FOR #YOUSHAPE EVENING

SECTION: Beavers

DURATION: 1 Hour 30 Mins

NO OF YOUNG PEOPLE: 20

	Time	Young People Activity	Leader Activity	Resources
Beginning	5 Mins	Normal Colony Opening – Perhaps led by Beavers.	None	None
Middle	5 Mins	‘Ship’ Game Put 4 different game ideas on the walls. Beavers to run to which activity they want. Play this game at the end of the night.	Write up and stick up 4 game ideas on the wall.	Paper, Pen, Sellotape
	10 Mins	‘Sun Shines On’ Activity Everyone sits on a chair in a circle. Have 1 less chair so someone is standing. Start with general statements with like the ‘The Sun shines on all those wearing blue socks’ If it applies to them, they swap seats. Then ask statements like ‘The Sun shines on... those who like Beavers/want to go camping/want to go on a visit’	Leaders to guide session and ask questions.	Chairs arranged in a circle
	45 Mins	‘Mural Wall’ Have 3 bases. Use a large sheet of paper on each base. Write a title of each one: <ol style="list-style-type: none"> 1. What activities would Beavers like to do. 2. What to do on a Beaver sleepover. 3. What badges would they like to do. Beavers to draw a picture or write what they want to do. Spend 10-15 mins on each base	Leaders to help with each base. Encourage Beavers to take part and draw their ideas. Leaders/Beavers to write explanations next to the pictures about what the idea is. Don’t be afraid to challenge to think about what is realistic.	3 large sheets of paper (flipchart paper), felt pens, crayons, pencils.
	10 Mins	‘Ship’ Game - Continued Play the game that the Beavers voted on in the Ship Game at the beginning.	Young Leader/Leader to facilitate the game	Depends on Game
Summary/ Close	10 Mins	Like/Dislike Wall Leader to read out activity ideas. Beavers to run to one wall if they like it or another if they don’t.	Leaders to read out 3-4 activity ideas	None
	5 Mins	Normal Closure – Perhaps led by Beavers	None	None